

These small programs are designed to make life easier when running tournaments. There is still a little manual input required but the various calculations with the tournament name and date. When the tournament is finished you can then e-mail the whole workbook to the Ranking Co-ordinator and the NZBS. E-mail addresses are: rankingco-ordinator@nzbsa.org.nz & webmaster@nzbsa.org.nz. The spreadsheets are locked to prevent the accidental deletion of formulas and you can only put data in certain places. When entering the results in the spreadsheet **will be automatically reversed for the corresponding match in the bottom half**. If there are sections with less players you will need to enter the calculated for you and the number of points to enter is shown in cell A113 (This cell will not be printed when you print the section sheets). You still need to sort the players for the knockout stages and manually enter the names. From then on you only need to enter the match scores in the corr

Put the name of the tournament in this space and it will be copied to each section and post section sheets

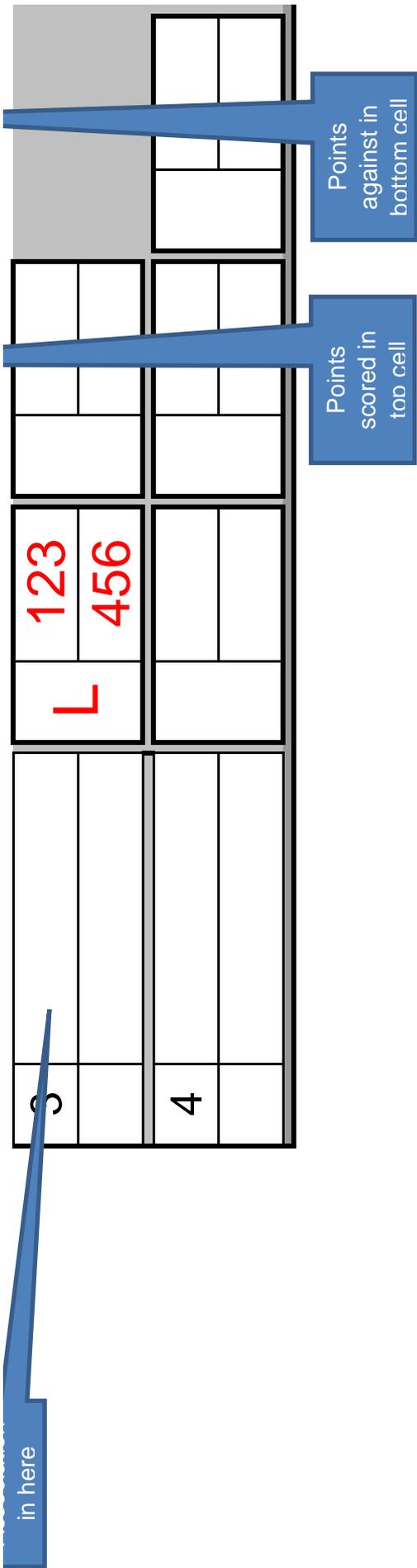
SECTION 1

Put the seeding number in this cell

		1		2		3	
		Name					
1				L	123	W	456
2					456		123

Player name in here

Player Association in here



s required are already done for you. When you open the worksheet save it
 A Webmaster.
 ections you only need to enter in **the top half of the section, the results**
 ulated default points for each player that receives a default win. These are
 ect cells and the winners name is automatically carried forward. Key in the

4	Wins		For Against		Diff.	Placing
	1	579	579	0		
	1	456	123	333		

Enter final group placing here

Differential is automatically calculated

SECTION 1

Canterbury A Grade

Name	1		2		3		4		5		Wins	For Against	Diff.
	L	W	L	W	L	W	L	W	L	W			
1 Gary Gillard			W	3 1	W	3 1	W	3 0	W	3 0	4	12	10
												2	0.8571
2 Paul Lewis	L				W	3 1	W	3 1	W	3 2	3	10	3
												7	0.5882
3 Bill Earle	L		L	1 3			W	3 0	W	3 2	2	8	0
												8	0.5000
4 Les Winter	L		L	1 3	L	0 3			W	3 2	1	4	-7
												11	0.2667
5 John Gower	L		L	2 3	L	2 3	L	2 3			0	6	-6
												12	0.3333

WINNER

Gary Gillard

RUNNER-UP

Paul Lewis

3RD PLACE

Bill Earle

4TH PLACE

Les Winter

Playing Order: 1 v 5 (3), 2 v 4 (1), 3 v 5 (2), 1 v 4 (5), 2 v 3 (4), 4 v 5 (3), 1 v 3 (2), 2 v 5 (1), 3 v 4 (5), 1 v 2 (4)

SECTION 2

Canterbury A Grade

Name	1		2		3		4		5		Wins	For Against	Diff.
	W	L	W	L	W	L	W	L	W	L			
1 Kelly Pritchard											2	10	4
												6	0.6250
2 Mark Canovan	W										4	12	9
												3	0.8000
3 Alan Robertson	L										1	3	-6
												9	0.2500
4 Brent Jones	W										3	10	5
												5	0.6667
5 Frank Dwyer	L										0	0	-12
												12	0.0000

WINNER Mark Canovan RUNNER-UP Brent Jones

3RD PLACE Kelly Pritchard 4TH PLACE Alan Robertson

Playing Order: 1 v 5 (3), 2 v 4 (1), 3 v 5 (2), 1 v 4 (5), 2 v 3 (4), 4 v 5 (3), 1 v 3 (2), 2 v 5 (1), 3 v 4 (5), 1 v 2 (4)

SECTION 3

Canterbury A Grade

Name	1	2	3	4	5	Wins	For Against	Diff.
1								
2								
3								
4								
5								

WINNER

RUNNER-UP

3RD PLACE

4TH PLACE

Playing Order: 1 v 5 (3), 2 v 4 (1), 3 v 5 (2), 1 v 4 (5), 2 v 3 (4), 4 v 5 (3), 1 v 3 (2), 2 v 5 (1), 3 v 4 (5), 1 v 2 (4)

SECTION 4

Canterbury A Grade

Name	1	2	3	4	5	Wins	For Against	Diff.
1								
2								
3								
4								
5								

WINNER

RUNNER-UP

3RD PLACE

4TH PLACE

Playing Order: 1 v 5 (3), 2 v 4 (1), 3 v 5 (2), 1 v 4 (5), 2 v 3 (4), 4 v 5 (3), 1 v 3 (2), 2 v 5 (1), 3 v 4 (5), 1 v 2 (4)

SECTION 5

Canterbury A Grade

Name	1	2	3	4	5	Wins	For Against	Diff.
1								
2								
3								
4								
5								

WINNER

RUNNER-UP

3RD PLACE

4TH PLACE

Playing Order: 1 v 5 (3), 2 v 4 (1), 3 v 5 (2), 1 v 4 (5), 2 v 3 (4), 4 v 5 (3), 1 v 3 (2), 2 v 5 (1), 3 v 4 (5), 1 v 2 (4)

SECTION 6

Canterbury A Grade

Name	1	2	3	4	5	Wins	For Against	Diff.
1								
2								
3								
4								
5								

WINNER

RUNNER-UP

3RD PLACE

4TH PLACE

Playing Order: 1 v 5 (3), 2 v 4 (1), 3 v 5 (2), 1 v 4 (5), 2 v 3 (4), 4 v 5 (3), 1 v 3 (2), 2 v 5 (1), 3 v 4 (5), 1 v 2 (4)

SECTION 7

Canterbury A Grade

Name	1	2	3	4	5	Wins	For Against	Diff.
1								
2								
3								
4								
5								

WINNER

RUNNER-UP

3RD PLACE

4TH PLACE

Playing Order: 1 v 5 (3), 2 v 4 (1), 3 v 5 (2), 1 v 4 (5), 2 v 3 (4), 4 v 5 (3), 1 v 3 (2), 2 v 5 (1), 3 v 4 (5), 1 v 2 (4)

SECTION 8

Canterbury A Grade

	Name	1	2	3	4	5	Wins	For Against		Diff.
1										
2										
3										
4										
5										

WINNER

RUNNER-UP

3RD PLACE

4TH PLACE

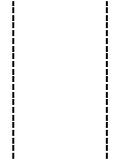
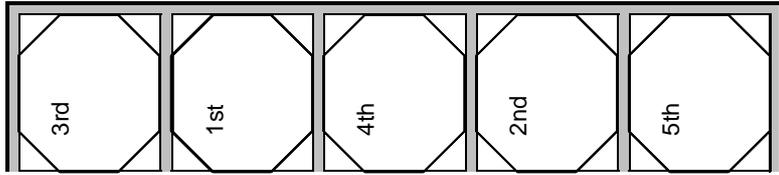
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Placing

1st	2nd	3rd	4th	5th
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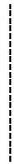
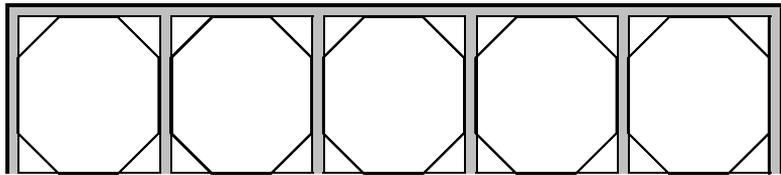


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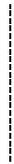
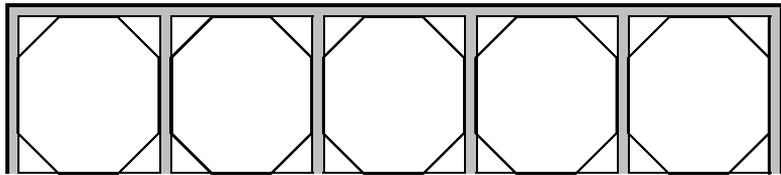


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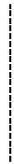
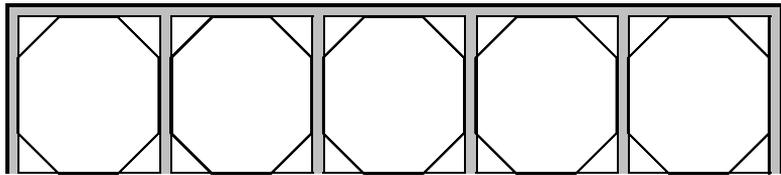


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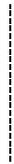
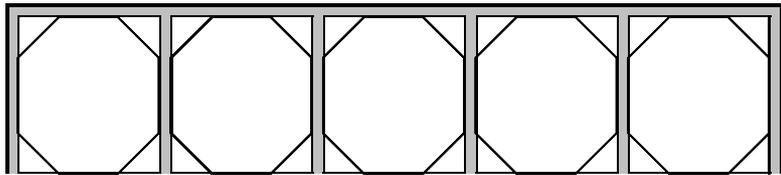


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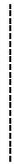
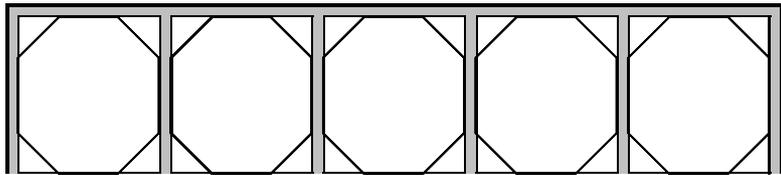


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